Greens Technologies

Contact : +91- 89399 15577

Mulesoft Course Content

Online training and recorded training videos on the below modules:

Module 1: Introducing Anypoint Platform

- · Describe the benefits of Anypoint Platform and MuleSoft's approach to be successful with it
- What is MuleSoft and ESB, and competitors to MuleSoft
- Before and after ESB(mule soft) and How the mule soft operates
- Advantages with MuleSoft
- MuleSoft benefits and its success approach
- Mule anypoint platform and its components
- MuleSoft key capabilities
- Describe the purpose of each file and folder in a Mule project
- Any point Studio to create Mule flows graphically
- · Describe the role of each component in building application networks
- Logging message processors data
- Read and write message properties
- Build, run, and test a Mule application
- Application local testing
- Key Takeaways
- Interview question

Module 2: Structuring Mule Applications

- · Use flows, sub-flows, private flows, a sync, and flow references
- · Specify application properties in a separate properties file and use them in the application
- · Encapsulate global elements in separate configuration files, mule domain project
- · Define and manage application metadata

Module 3: Basics

- · Create variables, payload, attributes
- Define Mule properties and create properties files, along with types properties files and definition type
- · Read and write event properties
- · Log event data
- · Write expressions with the DataWeave expression language
- Debug Mule applications

Module 4: Debugging and Troubleshooting Mule Applications

- · Use breakpoints to inspect a Mule event during runtime
- Install missing Maven dependencies
- Read and decipher Mule log error messages

Module 5: Writing DataWeave Transformations

- · ways to write data weave scripts
- Write DataWeave expressions for basic to extensive XML, JSON, fland file transformations
- · Write DataWeave transformations for complex data structures with repeated elements
- · Define and use global and local variables and functions
- · Read and write files using dataweave scripts
- Use DataWeave functions
- · Coerce and format strings, numbers, and dates
- · Define and use custom data types
- · Call Mule flows from DataWeave expressions
- Transform base type to destination types(database records to flatfile or edi format and others)

Module 6: Scopes

- · Configure and use batch processing
- Use the Cache Scope to store and reuse frequently called data
- Create and manage caching strategies
- Use Enrichers to enhance a Mule message
- · send continuously messages until endpoint acknowledges

Module 7: Flow Control

- Use splitters, aggregators, and multicast routers
- Use the For-each scope

Module 8: Using Connectors

- Using Http and Https connector to send and receive secure and non-secures and exposing services over the internet
- Retrieve data from a Database using the Database connector
- · Create parameterized SQL queries for the Database connector
- Retrieve data from a REST service using HTTP Request or a REST Connector
- Use a Web Service Consumer connector to consume SOAP web services
- Use the Transform Message component to pass arguments to a SOAP web service
- List, read, and write local files using the File connector
- List, read, and write remote files using the FTP connector
- Use the JMS connector to publish and listen for JMS messages

Module 9: Routing Events

- Use the Choice router to route events based on conditional logic
- · Use the Scatter-Gather router to multicast events
- Validate data using the Validation module

Module 10: Controlling Event Flow

- Multicast events
- Route events based on conditions
- · Validate events

Module 11: Handling Errors

- Handle messaging errors at the application, flow, and processor level
- · Handle different types of errors, including custom errors
- Use different error scopes to either handle an error and continue execution of the parent flow or propagate an error to the parent flow
- · Set the success and error response settings for an HTTP Listener
- Set reconnection strategies for system errors

Module 12: Triggering Flows

- · Read and write files
- · Trigger flows when files are added, created, or updated with in the folder
- Trigger flows when new records are added to a database table
- · Schedule flows to run at a certain time or frequency
- · Persist and share data in flows using the Object Store
- Publish and consume JMS messages

Module 13: Processing Records

- Process items in a collection using the For Each scope
- Process records using the Batch Job scope
- Use filtering and aggregation in a batch step

Module 14: Driving Development with MUnit

- Create acceptance criteria
- Fail and pass tests
- Refactor test cases
- Refactor Mule applications

Module 15: Introducing Application Networks and API-Led Connectivity

- Explain what an application network is and its benefits
- · Describe how to build an application network using API-led connectivity
- · Explain what web services and APIs are
- Make calls to secure and unsecured APIs (oauth, oauth 2.0, ntlm, basic, diggest)

Module 16: Designing APIs

- Define APIs with RAML, the Restful API Modeling Language
- Mock APIs to test their design before they are built
- · Make APIs discoverable by adding them to the private Anypoint Exchange
- · Create public API portals for external developers

Module 17: Building APIs

Use Anypoint Studio to build, run, and test Mule applications

- Use a connector to connect to database
- Use the graphical DataWeave editor to transform data
- Create RESTful interfaces for applications from RAML files
- · Connect API interfaces to API implementations

Module 18: Designing – Restful Apis and Soap Apis

• Design and develop Web APIs

• Definatation and explanation of soap and WSDL file and its structure along with elements(ws security, soup faults, soup envelope and others as well) of the message

- Reuse the apis with the help of Traits, Schemas, Resource Types implementation
- implement and use the plug and playable features via overlays, extenctions, libraries, inculdes and annotations types
- Mock an API to test its design before it is built
- · Create a portal for developers to learn how to use an API
- Appliying policies for Web API
- API Proxy and API Gateway

Module 19: Consuming Web Services

- · Consume web services that have a connector in Anypoint Exchange
- Consume RESTful web services
- Consume SOAP web services
- · Pass parameters to SOAP web services using the Transform Message component
- Transform data from multiple services to a canonical format

Module 20: Deploying and Managing APIs

- Describe the options for deploying Mule applications
- Deploy Mule applications to Cloud Hub
- Use API Manager to create and deploy API proxies
- Use API Manager to restrict access to API proxies

Module 21: Achieving Continuous Integration and Continuous Development

- Create a CI job
- Trigger the builds
- Automate deployment
- Module 22: Connecting to Additional Resources POC Projects
- Connect to Salesforce applications
- Connect to workday, service now, zen desk

Module 23: Deploying and Managing Application's

- · Properties files and handling secure properties
- · Use properties in Mule applications to move between environments

Module 24: Best Practices

- · Validate xml, json, flatfile, other files with Schema reference
- Process files based on devide and concure rule
- · Compress and share files with other endpoints
- Execute business logic on other programming languages(java, python, groovy, so on)
- · Secure Application by Applying the validation framework

About the Instructor:

- Dinesh work as an Mulesoft Architect & Instructor, He has over 15 years of API integration experience and recognized expert in Mulesoft Developer, Platform and Integration Architect.

- He is also been as Senior Instructor of Greens Technology and provided 50+ Corporate trainings, trained 600 corporate & fresher employees.

- We provide both Class room and online training options. Flexible Timings / Weekend classes Available.

Talk to the Trainer @ +91-8939915577